



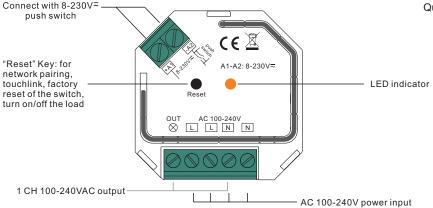




Important: Read All Instructions Prior to Installation

Function introduction





Product Data

Input Voltage	Output Voltage	Output Current	Size(LxWxH)
100-240VAC	100-240VAC	1.8A max	45.5x45x20.3mm

Compatible Load Types				
Load Symbol	Load Type	Maximum Load	Remarks	
→	LED lamps with transformers	200W @ 220V 100W @ 110V	Due to variety of LED lamp designs, maximum number of LED lamps is further dependent on power factor result when connected to switch.	
-	LED drivers	200W @ 220V 100W @ 110V	Maximum permitted number of drivers is 200W divided by driver nameplate power rating.	
-\\[C	Incandescent lighting, HV Halogen lamps	400W @ 220V 200W @ 110V		
	Low voltage halogen lighting with electronic transformers	200W @ 220V 100W @ 110V		

- ZigBee in-wall switch based on latest ZigBee 3.0 protocol
- 100-240VAC Wide Input and Output Voltage
- · Supports resistive loads and capacitive loads
- 1 Channel Output, Up to 400W
- Input and Output with Screw Terminals, Safe and Reliable
- Enables to control ON/OFF of connected load
- ZigBee end device that supports Touchlink commissioning
- · Can directly pair to a compatible ZigBee remote via Touchlink without coordinator
- · Supports self-forming zigbee network without coordinator and add other devices to the network
- Supports find and bind mode to bind a ZigBee remote
- Supports zigbee green power and can bind max. 20 zigbee green power remotes
- · Compatible with universal ZigBee gateway products
- Can be controlled by universal 8-230V input single wire push switch
- Mini Size, Easy to be Installed into a standard 86*86mm wall box
- Radio Frequency: 2.4GHz · Waterproof grade: IP20

Safety & Warnings

- DO NOT install with power applied to device.
- DO NOT expose the device to moisture.

ZigBee Clusters the device supports are as follows:

Input Clusters

0x0000: Basic 0x0003: Identify 0x0004: Groups

0x0005: Scenes

0x0006: On/off

0x0b05: Diagnostics **Output Clusters**

0x0019: OTA

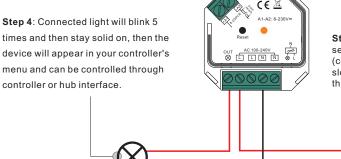
Operation

- 1.Do wiring according to connection diagram correctly.
- 2. This ZigBee device is a wireless receiver that communicates with a variety of ZigBee compatible systems. This receiver receives and is controlled by wireless radio signals from the compatible ZigBee system.

3. Zigbee Network Pairing through Coordinator or Hub (Added to a Zigbee Network)

Step 1: Remove the device from previous zigbee network if it has already been added to, otherwise pairing will fail. Please refer to the part "Factory Reset Manually".

Step 2: From your ZigBee Controller or hub interface, choose to add lighting device and enter Pairing mode as instructed by the controller.



Step 3: Reset power of the device to set it into network pairing mode (connected light flashes twice slowly), 15 seconds timeout, repeat this step.

4. TouchLink to a Zigbee Remote Step 1: Method 1: Short press "Reset" button 4 times (or reset power of the device 4 times) to start Touchlink commissioning immediately, Step 2: Bring the remote or touch 180S timeout, repeat this step. panel within 10cm of the lighting CEZ Method 2: Reset power of the device. device, Touchlink Zigbee commissioning will start after Step 3: Set the remote or touch < 10cm Remote 15S if it's not added to a zigbee panel into Touchlink OUT AC 100-2-C. commissioning, network, 165S timeout. Or please refer to corresponding start immediately if it's already remote or touch panel manual to added to a network, 180S learn how. timeout. Once timeout, repeat this step.

Note: 1) Directly TouchLink (both not added to a ZigBee network), each device can link with 1 remote.

- 2) TouchLink after both added to a ZigBee network, each device can link with max. 30 remotes.
- 3) To control by both gateway & remote, add remote and device to network first then TouchLink.
- 4) After TouchLink, the device can be controlled by the linked remotes.

5. Removed from a Zigbee Network through Coordinator or Hub Interface



From your ZigBee controller or hub interface, choose to delete or reset the lighting device as instructed. The connected light blinks 3 times to indicate successful reset.

6. Factory Reset Manually

removed from the network.

Step 2: Connected light will blink 3 times to indicate successful reset.

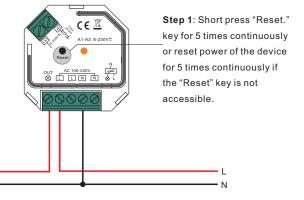
Step 4: There shall be indication

on the remote for successful link

and connected light will flash

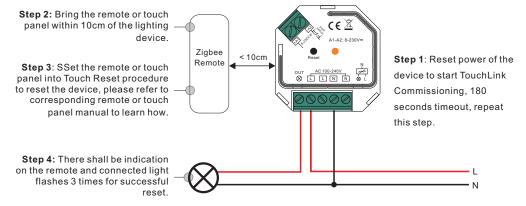
Note: 1) If the device is already at factory default setting, there is no indication when factory reset again .

2) All configuration parameters will be reset after the device is reset or



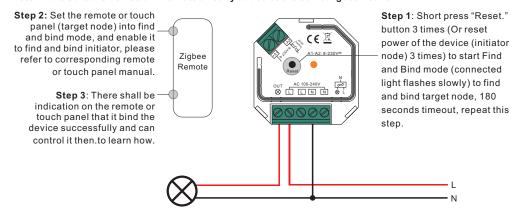
7. Factory Reset through a Zigbee Remote (Touch Reset)

Note: Make sure the device already added to a network, the remote added to the same one or not added to any network.

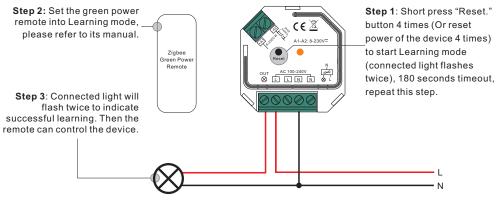


8. Find and Bind Mode

Note: Make sure the device and remote already added to the same zigbee network.

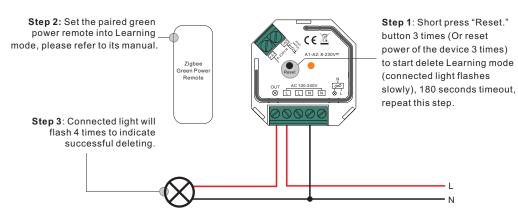


9. Learning to a Zigbee Green Power Remote

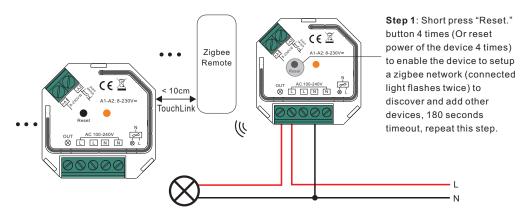


Note: Each device can learn to max. 20 zigbee green power remote.

10. Delete Learning to a Zigbee Green Power Remote



11. Setup a Zigbee Network & Add Other Devices to the Network (No Coordinator Required)



Step 2: Set another device or remote or touch panel into network pairing mode and pair to the network, refer to their manuals.

Step 3: Pair more devices and remotes to the network as you would like, refer to their manuals.

Step 4: Bind the added devices and remotes through Touchlink so that the devices can be controlled by the remotes, refer to their manuals.

Note: 1) Each added device can link and be controlled by max. 30 added remotes.

2) Each added remote can link and control max. 30 added devices.

12. OTA

The device supports firmware updating through OTA, and will acquire new firmware from zigbee controller or hub every 10 minutes automatically.

Wiring Diagram

Notes for the diagrams:

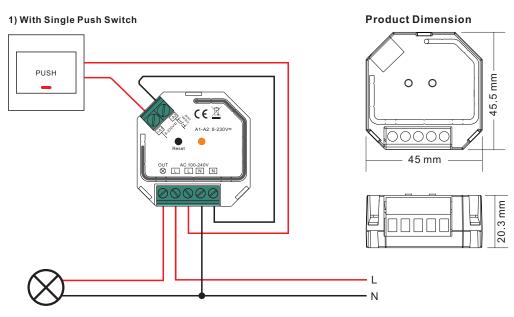
L - terminal for live lead

N - terminal for neutral lead

Out - output terminal of the device (controlling connected light source)

+A1 - terminal for push switch

-A2 - terminal for grounding to the push switch connected to the device



2) With Multiple Push Switches for Multiple Control Points

